



## *Congratulations!*

Greetings SkyBox Labs,

The eleventh annual Vidya Gaem Awards is proud to inform you that HALO INFINITE has received nominations in the following categories:

- For Best Gameplay
- For Best Multiplayer Of 2021
- For Best New Implementation Of An Old Franchise
- For Best Representation Of Men
- For Biggest Redemption In Gaming (for beta testing despite everything)
- For Biggest Technical Blunder
- For Most Blatantly Promoted Video Game Product
- For Most Hated Game Of The Year
- For Worst Character (Fernando "Echo-216" Esparza)
- For Worst Visual Aesthetics
- For Worst Writing

Each year, our team bands together to develop an award show recognizing the remarkable games, events, or people within the video game industry. No appearance or participation is required from you. Instead, we aim for these awards to be an opportunity to reflect on the state of the industry, as well as the quality of its products.

You may notice that some of our award categories are positive, while others are negative. If you or your game were nominated for a negative award, we ask that you not take it as a personal attack, but as constructive criticism that can guide you or your studio going forward.

With that in mind, we invite you to participate with your fans in our stream, currently targeted to air in February. We plan to send you a second email once we have finalized our stream date.

Thank you for taking the time to read this letter, we hope to see your games featured in our award show soon.

Sincerely,  
The 2021 Vidya Gaem Awards Team

Attached: 3 /v/GA stickers